

# SYMPOSIUM'16





**Brief Description** 

A gauge field generating program for lattice gauge theory programs with dynamical quarks.

ZEUS-MP is a computational fluid dynamics code developed at the Laboratory for Computational Astrophysics (NCSA, University of Illinois at Urbana-Champaign) for the simulation of astrophysical phenomena.

Computes 3D transonic transient laminar viscous flow. Gamess implements a wide range of quantum chemical computations. For the SPEC workload, self-consistent field calculations are performed using the Restricted Hartree Fock method, Restricted open-shell Hartree-Fock, and Multi-Configuration Self-Consistent Field

THE ASIAN SPEC SYMPOSIUM ON SERVER EFFICIENCY

## **Comparative Compute Intensive Performance Metric**

#### SPEC CPU2006

- Designed to provide a comparative measure of compute-intensive performance across the widest practical range of hardware using workloads developed from real user applications.
- Provided as source code and require compilation to have executable binaries.
- Performance is dependent on system computing elements (e.g. CPUs), system memory hierarchy and the compiler used to compile the benchmarks.

416.gamess

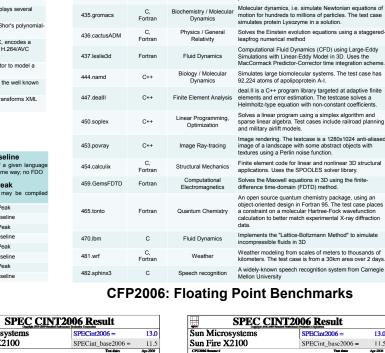
433.milc

Benchmark	Language	Application Area	Brief Description
400.perlbench	С	Programming Language	Derived from Perl V5.8.7. The workload includes SpamAssassin, MHonArc (an email indexer), and specdiff (SPEC's tool that checks benchmark outputs).
401.bzip2	С	Compression	Julian Seward's bzip2 version 1.0.3, modified to do most work in memory, rather than doing I/O.
403.gcc	С	C Compiler	Based on gcc Version 3.2, generates code for Opteron.
429.mcf	С	Combinatorial Optimization	Vehicle scheduling. Uses a network simplex algorithm (which is also used in commercial products) to schedule public transport.
445.gobmk	С	Artificial Intelligence: Go	Plays the game of Go, a simply described but deeply complex game.
456.hmmer	С	Search Gene Sequence	Protein sequence analysis using profile hidden Markov models (profile HMMs)
458.sjeng	С	Artificial Intelligence: chess	A highly-ranked chess program that also plays several chess variants.
462.libquantum	С	Physics / Quantum Computing	Simulates a quantum computer, running Shor's polynomial-time factorization algorithm. $ \\$
464.h264ref	С	Video Compression	A reference implementation of H.264/AVC, encodes a videostream using 2 parameter sets. The H.264/AVC standard is expected to replace MPEG2
471.omnetpp	C++	Discrete Event Simulation	Uses the OMNet++ discrete event simulator to model a large Ethernet campus network.
473.astar	C++	Path-finding Algorithms	Pathfinding library for 2D maps, including the well known A* algorithm.
483.xalancbmk	C++	XML Processing	A modified version of Xalan-C++, which transforms XML documents to other document types.

### **CINT2006: Integer Benchmarks**

		Speed	Baseline
Metric	INT / FP	For each benchmark, time to complete one invocation Rate/Throughput	All programs of a given language compiled the same way; no FDO Peak
		Throughput for running user selected number of concurrent copies	Each program may be compiled differently
SPECint2006	integer	Speed	Peak
SPECint_base2006	integer	Speed	Baseline
SPECint_rate2006	integer	Rate/Throughput	Peak
SPECint_rate_base2006	integer	Rate/Throughput	Baseline
SPECfp2006	floating point	Speed	Peak
SPECfp_base2006	floating point	Speed	Baseline
SPECfp_rate2006	floating point	Rate/Throughput	Peak
SPECfo rate base2006	floating point	Pate/Throughout	Raceline

#### **Eight SPEC CPU2006 Metrics**

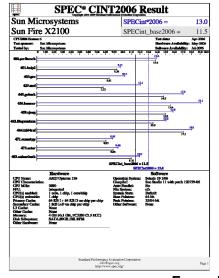


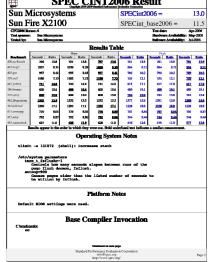
Benchmark Language Application Area

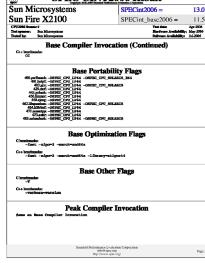
Fluid Dynamics

Quantum Chemistry. Physics / Quantum

Physics / CFD







Example of one of the initial submissions to SPEC